

## Create Your Own Comic Books!

### Week 1, June 11 – Focus on story structure and theory

Instruction: Elements of story structure and character development relative to comic books & graphic novels (beginning, middle, end, antagonist, protagonist, inciting incident, revelation)

- Plotting and organizing your short story or comic in words or sketches
- Decision making for elements such as page orientation and general style of book

### Week 2, June 18 – Starting your book

- Sharing your ideas with the class for feedback (class participation is optional, not a requirement)
- Brief instruction on elements of cartooning and comic design (tips tricks and technique)
- Sketching your scenes and characters on blank note cards
- Organizing note cards (numbering the back, paper clips...etc)

### Week 3, June 25 – Continuing your book (sketching)

- Sketching your scenes and characters on blank note cards
- Organizing note cards (numbering the back, paper clips...etc)
- Informative talk: Basics of cross-hatching, inking, shading and color use in comic books
- Inking your lines and coloring your scenes
- Redrawing if required

Week 4, July 2 — Continuing your book (sketching/inking/color)

- ☒ Informative talk: Basics of cross-hatching, inking, shading and color use in comic books
- ☒ Inking your lines and coloring your scenes

Week 5, July 9 — Continuing your book (page layout and cover design)

- ☒ Informative talk: graphic novel layout, and elements of cover design (fun with dedication pages and preface)
- ☒ Turning organized final drawings onto your pages
- ☒ Creating your cover (and other interior pages if desired)
- ☒ Putting your pages together

Week 6, July 23 — Putting your pages together

- ☒ Organizing and numbering your pages
- ☒ Punching holes
- ☒ Binding your book
- ☒ Congrats and share!